

Classic BattleTech® Map Set Compilation 1
contains 24 previously published maps
for use with:

CLASSIC BATTLETECH and BATTLEFORCE™

Includes:

From Map Set 2:

- Mountain Lake
- River Valley
- Lake Area
- BattleTech
- City Tech
- City Ruins
- Desert Hills
- Scattered Woods

From Map Set 3:

- Desert Mountain #1
- Desert Mountain #2
- Desert Sinkhole #1
- Desert Sinkhole #2
- Rolling Hills #1
- Rolling Hills #2
- City (Hills/Residential) #1
- City (Hills/Residential) #2

From Map Set 4

- Heavy Forest #1
- Heavy Forest #2
- City Street Grid/Park #1
- City Street Grid/Park #2
- Large Lakes #1
- Large Lakes #2
- River Delta/Drainage Basin #1
- River Delta/Drainage Basin #2

The maps in this compilation have their terrain clearly
marked on every hex. Each map is printed in full color.

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CLASSIC
BATTLETECH

MAP SET COMPILATION #1

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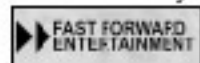
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